

ಮಂಗಳೂರು
MANGALORE



ವಿಶ್ವವಿದ್ಯಾನಿಲಯ
UNIVERSITY

ಕ್ರಮಾಂಕ/ No. : MU/ACC/CR.76/2024-25/A8

ಕುಲಸಚಿವರ ಕಛೇರಿ

ಮಂಗಳಗಂಗೋತ್ರಿ - 574 199

Office of the Registrar

Mangalagangothri - 574 199

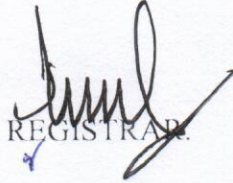
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NOTIFICATION

Sub: Syllabus of I & II Semester B.V.A Degree Programme as per S.E.P reg.
Ref: Decision of the Academic Council meeting held on Dtd: 08.01.2025.

Pursuant to the above, the syllabus of I & II Semester B.V.A (Bachelor of Visual Arts) Degree Programme prepared as per the guidelines of S.E.P Commission which was approved by the Academic Council meeting held on 08.01.2025 is hereby notified for implementation with effect from the academic year 2024-25.

Copy of the Syllabus shall be downloaded from the Mangalore University website
www.mangaloreuniversity.ac.in.


REGISTRAR.

To:

- 1) The Registrar (Evaluation), Mangalore University.
- 2). The Principal's of the colleges concerned .
- 3) Sri Nagalingappa Pattar, Chairman, UG and PG combined BOS in Visual Arts and H.O.D, Dept. of Visual Arts, Mahalasa college of Visual Arts, Bhagavathi nagar, Alake, Mangalore.
- 4) The Assistant Registrar/ The Superintendent, Academic Section, O/o the Registrar, Mangalore University.
- 5) The Director, DUIMS, Mangalore University – with a request to publish in the Website.
- 6) Guard File



Mangalore University

ಮಂಗಳೂರು ವಿಶ್ವವಿದ್ಯಾನಿಲಯ

Accredited by NAAC

VISUAL ARTS

BACHELOR OF VISUAL ART

04-YEAR BVA -UG PROGRAM

08 SEMESTER AS PER SEP NORMS

**I AND II SEMESTER SYLLABUS FOR
2024-25 ONWARDS BATCH**

AS PER SEP EFFECTED FROM 2024-25

**I SEMESTER-BVA 1ST YEAR
SEP SYLLABUS
FOR 2024-25 ONWARDS
BATCH**

I SEMESTER- BVA-1st YEAR for 2024-25 onwards Batch

Sl	Course Code	CourseType	Title of the Subjects	Mode	Instruction Hours per week	Exam Duration	Evaluation Pattern	Internal Marks		External Marks		Total	Credits
									Max		Max		
1	BVA-101	VA-COURSE-1	Introduction to Basic Drawing -1	P	06	Display Viva (Practical)	Display Viva (Practical)	---	20	---	80	100	3
2	BVA-102	VA-COURSE-2	Fundamentals of Design2D -1	P	06	Display Viva (Practical)	Display Viva (Practical)	---	20	---	80	100	3
3	BVA-103	VA-COURSE-3	Fundamentals of Modeling3D -1	P	06	Display Viva (Practical)	Display Viva (Practical)	---	20	---	80	100	3
4	BVA-104	VA-COURSE-4	Introduction to History of Indian Art-1	T	03	03	Written Exam (Theory)	---	20	---	80	100	3
5	BVA-105	VA-COURSE-5	Introduction to History of Western Art-1	T	03	03	Written Exam (Theory)	---	20	---	80	100	3
					24				100		400	500	15

Two language and one Compulsory subjects as per University Guidelines.

***CONTENT FOR 544 HRS FOR 1ST SEMESTER.**



Government of Karnataka

Model Curriculum

Program Name	BVA 1 st YEAR	Semester	First Semester
Course Title	Introduction to Basic Drawing -1 (practical)		
Course Code:	BVA-101	Total Marks	100
Contact hours	96 Hours	Practical No. of Credits	03
Formative Assessment Marks	20	Summative Assessment Marks	80

Course Outcomes (COs): After the successful completion of the course, the student will be able to:

- *Practicing and creating art with different drawing medium and developing artistic skills.
- *Functional knowledge of tradition, conventions and evolution of the discipline as related to issue of representation and illusion.
- *Ability to synthesize the use of drawing, two dimensional compositions.
- *Enhances the emotional intelligence.
- *Students should be exposed to drawings made by master artists in various mediums at different times.

Course Description: To develop the appropriate skill of Drawing, using various drawing tools and to develop the sense of observation and co-ordination.

Contents	96 Hrs
Unit 01: Drawing <ul style="list-style-type: none"> *Outdoor Sketching: Rapid sketches in place like streets, markets, station etc. and also museums and zoos. * Detailed studies from organic and inorganic forms * Knowledge of Geometry and Perspective and its practices. *Drawing of architectural structures, machinery, day-to-day utilities etc. *Memory Drawings. 	

Unit 02: Nature Study

*Drawing from Nature: Study from any kind of forms in nature – shells, leaves, plants, trees, rocks, etc.

*Line drawing to mass drawings to develop an understanding of light & shade, character of nature and the like are to be done with the study of Trees.

*Some studies in landscapes. (Pen & ink, Poster colors, Pencil, water color, charcoal, pastel) The basics of color are introduced.

Unit 03: Object Drawing

*Drawing from cubes, cones, cylindrical objects, drapery etc

*Study of group of objects placed formally. Mono colors in various media

*Study of different objects from natural settings like the classroom corner, study table, store room, etc

*Tonal values studies of objects to understanding of composition, tones and its properties, shape, form, contrast etc.

Learning Objectives:

*Study of proportion, line, colour, form, tone, texture and graphic representation.

*Nature Drawing: Study of various natural form.

*Drawing from various man-made objects.

*Drawing from memory- to develop the sense of observation and the capacity to retain and recall images and their co-ordinations.

Pedagogy: Studio and outdoor work, demonstrations, slide shows and museum/gallery visits

Formative Assessment for Practical	
Assessment Occasion/ type	Weightage in Marks
Practical Assignments	10%
Introduction to Basic Drawing -1	06%
Introduction to Basic Drawing -1 related activities like, Quiz, seminar, Team activities	04%
Total	20%
<i>Formative Assessment as per SEP guidelines are compulsory</i>	

References	
1	Fundamental of Visual Art by Dr.Anju Chudhar.
2	Fundamental of Visual Art by Muneesh Kumar.
3	The Fundamental of Drawings by Barrington Barber.
4	Drawing: Biginning Still life By Steven Pearce.
5	Step by Step Studio: Drawing Lifelike Subjects: A complete guide to rendering Flowers,Landscape,Animals ByDiane Cardaci
6	Drawing Still life By Prosenjit and Arundhati.
7	Drawing Dimentions: A shading guide for Teachers and Students-4 By Holemes V Catherine.
8	A Complete Course to Sketching and Shading By DS Publishers India,6 th Edition.
9	Learn Pencil Drawing and Shading-Book-2 ByNongdamba Leitanthem.
10	Perspective Made Easy By Ernest Norling.
11	Drawing:Landscapes By William F Powell
12	Everyday Water Colours By Jenna Rainey.
13	Drawing Perspective By Konemann
14	Visual Grammer: A Design Handbook By Christian Leborg.
15	Pictorial Copmposition and the critical judgement of pictures: a handbook for students and lovers of art.
16	Design as art by Bruno Mnari.
17	Composition:A Series of exercises in art Structure for the use of students and Teachers By Artur Wesley Dow.
18	Roop Darshi By K.V.Iyer
19	Principals of Design Two Dimentional & Three Dimentional Design By Wucius Wong
20	Principals of Colour By Wucius Wong/

References	
21	Learn Calligraphy : The Complete Book of Lettering and Design By Margaret Shepherd.
22	Linocut for Artists and Designers By Nick Morely.
23	The Printmaking Ideas Book By Frances Stanfield.
24	Art and Visual Culture in India, 1857-2007 Gayatri Sinha
25	Indian Art and Over view- Gayatri Sinha
26	History of Indian Art by Vidya VachaspatiGerola
27	Art and Visual Culture in India, 1857-2007 Gayatri Sinha.
28	The Typography Idea Book By Steven Heller.
29	What is Typogrphy (Essential Design handbooks)
30	Principals of logo Design: A practical guide to creating effects signs,symbols,and icons By George Bokhua.
31	Ref : From-Youtube, Websites, Apps, Different types of social media.



Government of Karnataka

Model Curriculum

Program Name	BVA 1 st YEAR	Semester	First Semester
Course Title	Fundamentals of Design 2D -1(practical)		
Course Code:	BVA-102	Total Marks	100
Contact hours	96 Hours	Practical No. of Credits	03
Formative Assessment Marks	20	Summative Assessment Marks	80

Course Outcomes (COs): After the successful completion of the course, the student will be able to:

- *Fundamental theories and principals of design as well as hands on training and practices.
- *Acquire critical thinking skills in the development and resolution of concepts related to visual media.
- *Understanding the relevance of design principals in historic and contemporary art and design.
- *Enhance scientific temperament by application of design.

Course Description: To develop the understanding of principles of design in abstract and translating them into design for simple problems.

Contents	96 Hrs
Unit 01 : 2D Design <ul style="list-style-type: none"> *Understanding the design elements like point, line, shape, volume, texture and colour *Design principles like contrast, anamoly, harmony, rhythm, unity, balance, proportion and distortion. *Developing awareness of pictorial space; positive and negative 	

spaces, organisational possibilities, Introduction to formal structures, grid, similarity, repetition and active and inactive structures. Applying these principles to create two-dimensional Designs with surrounding objects & subjects.

Unit 02: Applied Art. (Drawing and 2D Design)

- *Introduction to the use of graphic materials and tools
- *Study of various objects and their linear structures
- *Study from nature. *Exercises in division of space, use of device like grid, overlapping, repetition, etc.
- *Formal and informal approach design
- *Study of lettering and Calligraphy and Principles of design

Learning Objectives:

Study of two-dimensional space and its organizational possibilities.

- *Elements of pictorial expression related to concepts of space and forms. Developing an Awareness of pictorial elements such as point, line, shape, volume texture, light and colour, Basic design problems.
- *Study of various types of objects (natural and man-made) with a view to transform them into flat pictorial images.
- *Developing an awareness of pictorial space-division of space form and its relation with space observation of primitive, folk and miniature paintings as well as graphic designs.
- *Developing an awareness of inter-relationship of different shapes and forms -relative values.
- *Activation of space through form and colour - Optical illusions.
- *Handling of various types of material for pictorial Organization and rendering, such as:

Pencil, pen, brushes, water colours, poster paints, pastel crayon, inks, cellophanes, oil

newsprint and other college material, gums and adhesives, wax crayon with inks, etc.

* A coordinated series of basis design problems with aesthetic and analytical approach.

Pedagogy: Studio and outdoor work, demonstrations, slide shows and museum/gallery visits

Formative Assessment for Practical	
Assessment Occasion/ type	Weightage in Marks
Practical Assignments	10%
Fundamentals of Design 2D -1	06%
Fundamentals of Design 2D -1 related activities like, Quiz, seminar, Team activities	04%
Total	20%
<i>Formative Assessment as per NEP guidelines are compulsory</i>	

References	
1	Fundamental of Visual Art by Dr.Anju Chudhar.
2	Fundamental of Visual Art by Muneesh Kumar.
3	The Fundamental of Drawings by Barrington Barber.
4	Drawing: Bginning Still life By Steven Pearce.
5	Step by Step Studio: Drawing Lifelike Subjects: A complete guide to rendering Flowers,Landscape,Animals ByDiane Cardaci
6	Drawing Still life By Prosenjit and Arundhati.
7	Drawing Dimentions: A shading guide for Teachers and Students-4 By Holemes V Catherine.
8	A Complete Course to Sketching and Shading By DS Publishers India,6 th Edition.
9	Learn Pencil Drawing and Shading-Book-2 ByNongdamba Leitanthem.
10	Perspective Made Easy By Ernest Norling.
11	Drawing:Landscapes By William F Powell
12	Everyday Water Colours By Jenna Rainey.
13	Drawing Perspective By Konemann
14	Visual Grammer: A Design Handbook By Christian Leborg.
15	Pictorial Copmposition and the critical judgement of pictures: a handbook for students and lovers of art.
16	Design as art by Bruno Mnari.
17	Composition:A Series of exercises in art Structure for the use of students and Teachers By Artur Wesley Dow.
18	Roop Darshi By K.V.Iyer
19	Principals of Design Two Dimentional & Three Dimentional Design By Wucius Wong
20	Principals of Colour By Wucius Wong/
21	Learn Calligraphy : The Complete Book of Lettering and Design By Margaret Shepherd.

References	
22	Linocut for Artists and Designers By Nick Morely.
23	The Printmaking Ideas Book By Frances Stanfield.
24	Art and Visual Culture in India, 1857-2007 Gayatri Sinha
25	Indian Art and Over view- Gayatri Sinha
26	History of Indian Art by Vidya VachaspatiGerola
27	Art and Visual Culture in India, 1857-2007 Gayatri Sinha.
28	The Typography Idea Book By Steven Heller.
29	What is Typogrphy (Essential Design handbooks)
30	Principals of logo Design: A practical guide to creating effects signs,symbols,and icons By George Bokhua.
31	Ref : From-Youtube, Websites, Apps, Different types of social media.



Government of Karnataka

Model Curriculum

Program Name	BVA 1 st YEAR	Semester	First Semester
Course Title	Fundamentals of Modeling 3D -1 (practical)		
Course Code:	BVA-103	Total Marks	100
Contact hours	96 Hours	Practical No. of Credits	03
Formative Assessment Marks	20	Summative Assessment Marks	80

Course Outcomes (COs): After the successful completion of the course, the student will be able to:

- *Knowledge to manipulate, integrate and use material to build two/three dimensional sculptures.
- *Understand to research form, materials and techniques as need by the direction of their sculptural work.
- *Observation and understanding of Natural objects transforming in sculpture art.
- *Enhance the belongingness towards mother earth.

Course Description: To give an introduction to basic materials of Clay Modeling 3D design (sculpture), fundamental techniques of sculpture. Making and design principles governing their organization.

Contents	96 Hrs
<p>Clay Modeling 3D</p> <p>Unit 01 :</p> <ul style="list-style-type: none"> *Introduction to the simple tools and techniques. *Explore the nature of Form, geometric shapes, decorative designs by using of various materials like the clay, pop, paper, board, etc. *Study of various object and their linear structures. 	

Unit 02:

- *Division of space as positive and negative exercise in relief sculpture.
- *Study of vegetables, fruits, flowers, etc. (relief sculpture)
- *Study of various objects. (relief sculpture)

Unit 03:

- *Simpler relief compositional exercises.
- *Shapes and Compositions
- *Forms and Compositions.

Learning Objectives:

- *Learning to see, experience and study of natural or manmade objects involving perception, analysis of perceptual elements and understanding of their relationships. In round-Natural or man-made objects, in relief most familiar areas of contact.
- *Introduction to sculpture-basic elements and their relationships-Sculptural exercises based on studies from nature, human figures or other areas of contact.
- *Exercises in sculptural expression-manipulation of space and volumes using different materials.

Pedagogy: Studio and outdoor work, demonstrations, slide shows and museum/gallery visits

Formative Assessment for Practical	
Assessment Occasion/ type	Weightage in Marks
Practical Assignments	10%
Fundamentals of Modeling 3D -1	06%
Fundamentals of Modeling 3D -1 related activities like, Quiz, seminar, Team activities	04%
Total	20%
<i>Formative Assessment as per SEP guidelines are compulsory</i>	

	Reference.
01	A Manual of Clay-Modelling (yesterdays classics) By Hermlone Unwin
02	The complete guide to sculpture-Modeling and ceramic techniques and materials By Barry Midgley.
03	Method and Material of Sculpture By David Reid.
04	Dictionary of Tools By R.A.Salman.
05	Sculptor s manual By Bainbridge Conall.
27	Encyclopedia of sculpture techniques By John Mills.
28	Ref : From-Youtube, Websites, Apps, Different types of social media.



Government of Karnataka
Model Curriculum

Program Name	BVA in Painting	Semester	First Semester
Course Title	Introduction to History of Indian Art-1 (Theory)		
Course Code:	BVA-104	Total Marks	100
Contact hours	48 Hours	Theory No. of Credits	03
Formative Assessment Marks	20	Summative Assessment Marks	80

Course Outcomes (COs): After the successful completion of the course, the student will be able to:

- ❖ Understand the Genre (Various Aspects) of the Visual Art in India. Genre consists of various subjects under one Umbrella
- ❖ Students will get a comprehensive knowledge about the visual art and its wide scopes.
- ❖ The paper helps in providing introduction to varied subjects of Indian art which will be studied in details in next semesters.
- ❖ Outcome of the course and subject will give a broader idea and understanding about Indian art, Folk art, Culture & Folk tradition, their relation and differences.

Course Description

In this course, students are introduced to the history of Indian and Karnataka architecture. Emphasis will be on architectural styles, and paintings.

Contents

48
Hrs

UNIT:01

Chapter:01.Pre-Historic Art in India and Karnataka : Introduction to Bhimbetka and related sites and Karnataka Pre-Historic Art.

UNIT:02

Chapter:01.Beginning of civilization : Indus Valley culture and Art- Harappa, Mohenjo-Daro,Lothal etc

UNIT:03

Chapter No.1.Badami Chalukays Period Art: Cave Artchitecture,Paintings.

Learning Objectives:

- *Learning to recognize architectural and painting styles of Indian and Karnataka art.
- * Insights into making and materials
- *Understanding art in relation to its socio-political, cultural, economic and material context

Pedagogy: Lectures, Presentations, Seminars, discussions, and museum/site visits

Formative Assessment for Theory	
Assessment Occasion/ type	Weightage in Marks
Theory Assignments	10%
Tests	06%
Theory related activities like, Quiz, seminar, Team activities	04%
Total	20%
<i>Formative Assessment as per SEP guidelines are compulsory</i>	

References	
	KANNADA BOOKS
1	Karant KALA PRAPANCHA-Dr.Shivaram
2	Drashyakale Yendarenu By Chi.Su.Krishna Setty
3	Shilpadarsha-Volume 1 & 2 By G. Jnananada.
3	Chitrakala Prapancha-KLA Publication , Bangalore
4	Shilpakala Prapancha-KLA Publication , Bangalore
5	Janapada Chitrakale-Dr.S.C.Patil.
6	Karnataka-KLA Publications and Shilpakala Academy Publications.
7	Bharathiya Kale- N.Marishamachar
8	Drashyakala Prapancha-N.Marishamachar
9	Jagatika Chitrakale-B.P.Bayari
10	Kala Charitre-Ashok T Akki.
11	64 Kalegalu-M.Shridharmurthy.
12	Kale mattu Rasaswadane Editor - Krishnaiah, Bharateeya Vidyabhana,Bangalore.
13	Drashyakalegala Gunagana By Dr.A L Narasimhan
14	Hyosal Shilpakale By N.Marishamachar.
15	Rashtrakuta Shilpakale By H S Gopalrao
16	Karnataka Janapada Kosha By H C Boralingayya.
17	Karnatakada Kalegalu By Dr.B R Gopal
18	Badami Samskrutika Adhayana By Shilakanth Pattar
19	Karakushalakalegalu By Karigouda Beechanahalli
20	Kala Ethihasa By Dr.C V Badiger.

References	
	ENGLISH BOOKS
1	History of Indian Art By Sandhya Ketkar
2	5000 years of Indian Art – SivaramaMurthi
3	Indian Architecture – Brownj Parcy (Hindu and Islamic period)
4	The Art and Architecture - Rowland & Benajan
5	Temples of south Indian - K.R.Srinivasan
6	An introduction to Indian and Western Art – Tomory
7	A Concise History of Indian Art - Roy C Craven
8	Indian Art-Dr. Alka Pandey
9	Art and Visual Culture in India, 1857-2007 Gayatri Sinha
10	Indian Art and Over view- Gayatri Sinha
11	History of Indian Art by Vidya VachaspatiGerola
12	Art and Visual Culture in India, 1857-2007 Gayatri Sinha.
13	Ref : From-Youtube, Websites, Apps, Different types of social media.



Government of Karnataka
Model Curriculum

Program Name	BVA in Painting	Semester	First Semester
Course Title	Introduction to History of Western Art-1(Theory)		
Course Code:	BVA-105	Total Marks	100
Contact hours	48 Hours	Theory No. of Credits	03
Formative Assessment Marks	20	Summative Assessment Marks	80

Course Outcomes (COs): After the successful completion of the course, the student will be able to:

- ❖ Understand the Genre (Various Aspects) of the Visual Art in India. Genre consists of various subjects under one Umbrella
- ❖ Students will get a comprehensive knowledge about the visual art and its wide scopes.
- ❖ The paper helps in providing introduction to varied subjects of Indian art which will be studied in details in next semesters.
- ❖ Outcome of the course and subject will give a broader idea and understanding about Indian art, Folk art, Culture & Folk tradition their relation and differences.

Course Description

In this course, students are introduced to the history of Indian and Karnataka architecture. Emphasis will be on architectural styles, and paintings.

Contents

48
Hrs

UNIT:01

Chapter No. 1. Prehistoric Art: Introduction to important Pre-historic Sites of Europe-Altamira, Lascaux etc..

UNIT:02
Chapter No. 1. Introduction to early Civilization: Egypt Art.
UNIT:03
Chapter No. 1. Introduction to Greek Art: Early Vase Paintings, Sculptures and Architecture.
UNIT:04
ChapterNo.1. Roman Art: Architecture, Royal Portraits, Public Buildings, RomanPaintings.
Learning Objectives: *Learning to recognize architectural, and painting styles of Indian and Karnataka art. * Insights into making and materials *Understanding art in relation to its socio-political, cultural, economic and material context

Pedagogy:Lectures, Presentations, Seminars, discussions, and museum/site visits

Formative Assessment for Theory	
Assessment Occasion/ type	Weightage in Marks
Theory Assignments	10%
Tests	06%
Theory related activities like, Quiz, seminar, Team activities	04%
Total	20%
<i>Formative Assessment as per SEP guidelines are compulsory</i>	

References	
	KANNADA BOOKS
1	KALA PRAPANCHA-Dr.Shivaram Karanth
2	Drashyakale Yendarenu By Chi.Su.Krishna Setty
3	Pashatya Drashyakalegalu By Dr.D A Upadhaya
3	Karnataka-KLA Publications and Shilpakala Academy Publications
4	Drashyakala Prapancha- N.Marishamachar
5	Jagatika Chitrakae-B.P.Bayari
6	. Kala Charitre-Ashok T Akki.
7	Baroque Art By Dr. S C Patil
	ENGLISH BOOKS
1	The History of Western Art By Sandhya Ketkar
2	An introduction to Indian and Western Art – Tomory
3	History of Arts By Janson
4	The Art and Architecture - Rowland & Benajan
5	History of Western Painting By Eric Newton.
6	Art and Visual Culture in India, 1857-2007 Gayatri Sinha
7	Principals of art By R G Collingwood.
8	Ref : From-Youtube, Websites, Apps, Different types of social media.

PRACTIAL INTERNAL SUBMISSION

I Semester

20% MARKS

Sl. No.	SUBJECT	MEDIUM	NUMBER OF WORKS
1	Introduction to basicdrawing-1	Pencil/ Charcoal Watercolour/ Poster Colour/Acryliccolour/ Pastels/Colour pencil etc	08 works
2	Fundamentals of Design 2D-1	Pencil/ Charcoal Water colour/ Poster Colour/Acrylic colour/ Pastels/Colour pencil etc	08 Works
3	Fundamentals of Modeling 3D-1	Clay / POP/etc.	04 works
4	Digital Media Works (Compulsory)	Using any digital software	02 works
		Total Works	22

NOTE:

1. For the Internal Submission Students should submit Minimum 22 works.

Students should submit the works which are done in the studio hours.

2. Test will be conducted for all the DSC practical subjects.

3. Cumulative internal assessment is mandatory.

INTERNAL SUBMISSION BASED ON FOLLOWING CRITERIAS:

Involvement & Punctuality	Technical Skill	Concept, Creativity, Presentation	Practical Test
20%	20%	40%	20%

**II SEMESTER-BVA 1ST YEAR
SYLLABUS
FOR 2024-25
ONWARDS BATCH**

II SEMESTER- BVA-1st YEAR for 2024-25 onwards Batch

S1	Course Code	CourseType	Title of the Subjects	Mode	Instru ction Hour s per week	Exa m Duratio n	Evaluation Pattern	Internal Marks		External Marks		Total	Credits
1	BVA-201	VA-COURSE-6	Introduction to Basic Drawing -2	P	06	06 HRS	Practical Exam	---	20	---	80	100	3
2	BVA-202	VA-COURSE-7	Fundamentals of Design2D -2	P	06	06 HRS	Practical Exam	---	20	---	80	100	3
3	BVA-203	VA-COURSE-8	Fundamentals of Modeling 3D -2	P	06	06 HRS	Practical Exam	---	20	---	80	100	3
4	BVA-204	VA-COURSE-9	Introduction to History of Indian Art-2	T	03	03 HRS	Written Exam (Theory)	---	20	---	80	100	3
5	BVA-205	VA-COURSE- 10	Introduction to History of Western Art-2	T	03	03 HRS	Written Exam (Theory)	---	20	---	80	100	3
					24				100		400	500	15

Two language and one Compulsory subjects as per University Guidelines.

***CONTENT FOR 544 HRS FOR 2ND SEMESTER.**



Government of Karnataka

Model Curriculum

Program Name	BVA 1 st YEAR	Semester	Second Semester
Course Title	Introduction to Basic Drawing -2 (practical)		
Course Code:	BVA-201	Total Marks	100
Contact hours	96 Hours	Practical No. of Credits	03
Formative Assessment Marks	20	Summative Assessment Marks	80

Course Outcomes (COs): After the successful completion of the course, the student will be able to:

- *Practicing and creating art with different drawing medium and developing artistic skills.
- *Functional knowledge of tradition, conventions, and evolution of the discipline as related to issues of representation and illusion.
- *Ability to synthesize the use of drawing/design, two dimensional compositions.
- *Acquire critical thinking skills in the development and resolution of concepts related to visual media.
- *

Course Description: Understanding of the relevance of design principles in historic and contemporary art and design.

Contents	96 Hrs
<p>Unit 01: Drawing / Memory Drawing</p> <ul style="list-style-type: none"> * Exercises of drawing human figures in groups, organic forms/landscapes. *Memory drawing- Studying from Animal, Birds, Human forms, and other objects from the nature and the extraneous situation and events we see are understood and remembered. *Drawings of machineries and of floral designs from Indian paintings. It may be exercises in detail *Study from Indian classical sculptures- like jewellery and design. 	

Unit 02: Object Drawing

- *Drawing from cubes, cones, cylindrical objects drapery etc
- *Study of group of objects placed formally. Mono colors in various media
- *Study of different objects from natural settings like the class room corner, study table, store room ,etc
- *Tonal values studies of objects to understanding of composition, tones and its properties, shape, form, contrast etc.

Unit 03: Still Life

- *Still life composition of various man-made and natural objects- Flowers, Fruits, Vegetables, Fabrics etc.
- *Study of objects placed formally. Mono colours in various media.
- *Study of objects from natural settings like the classroom corner, study table, storeroom etc.
- *Multi colour studies of objects to understanding of composition, Colour and its properties, shape, form, contrast etc.

Learning Objectives:

- *Study of proportion, line, colour, form, tone, texture and graphic representation.
- *Nature Drawing: Study of various natural form.
- *Drawing and colour from various man-made and natural objects.
- *Drawing from memory- to develop the sense of observation and the capacity to retain and recall images and their co-ordinations.

Pedagogy: Studio and outdoor work, demonstrations, slide shows and museum/gallery visits

Formative Assessment for Practical	
Assessment Occasion/ type	Weightage in Marks
Practical Assignments	10%
Introduction to Basic Drawing -2	06%
Introduction to Basic Drawing -2 related activities like, Quiz, seminar, Team activities	04%
Total	20%
<i>Formative Assessment as per SEP guidelines are compulsory</i>	

References	
1	Fundamental of Visual Art by Dr. Anju Chudhar.
2	Fundamental of Visual Art by Muneesh Kumar.
3	The Fundamental of Drawings by Barrington Barber.
4	Drawing: Beginning Still life By Steven Pearce.
5	Step by Step Studio: Drawing Lifelike Subjects: A complete guide to rendering Flowers, Landscape, Animals By Diane Cardaci
6	Drawing Still life By Prosenjit and Arundhati.
7	Drawing Dimensions: A shading guide for Teachers and Students-4 By Holmes V Catherine.
8	A Complete Course to Sketching and Shading By DS Publishers India, 6 th Edition.
9	Learn Pencil Drawing and Shading-Book-2 By Nongdamba Leitanthem.

References	
10	Perspective Made Easy By Ernest Norling.
11	Drawing:Landscapes By William F Powell
12	Everyday Water Colours By Jenna Rainey.
13	Drawing Perspective By Konemann
14	Visual Grammer: A Design Handbook By Christian Leborg.
15	Pictorial Copmposition and the critical judgement of pictures: a handbook for students and lovers of art.
16	Design as art by Bruno Mnari.
17	Composition:A Series of exercises in art Structure for the use of students and Teachers By Artur Wesley Dow.
18	Roop Darshi By K.V.Iyer
19	Principals of Design Two Dimentional & Three Dimentional Design By Wucius Wong
20	Principals of Colour By Wucius Wong/
21	Learn Calligraphy : The Complete Book of Lettering and Design By Margaret Shepherd.
22	Linocut for Artists and Designers By Nick Morely.
23	The Printmaking Ideas Book By Frances Stanfield.
24	Art and Visual Culture in India, 1857-2007 Gayatri Sinha
25	Indian Art and Over view- Gayatri Sinha
26	History of Indian Art by Vidya VachaspatiGerola
27	Art and Visual Culture in India, 1857-2007 Gayatri Sinha.
28	The Typography Idea Book By Steven Heller.
29	What is Typogrphy (Essential Design handbooks)
30	Principals of logo Design: A practical guide to creating effects signs,symbols,and icons By George Bokhua.
31	Ref : From-Youtube, Websites, Apps, Different types of social media.



Government of Karnataka

Model Curriculum

Program Name	BVA 1 st YEAR	Semester	Second Semester
Course Title	Fundamentals of Design 2D -2(practical)		
Course Code:	BVA-202	Total Marks	100
Contact hours	96 Hours	Practical No. of Credits	04
Formative Assessment Marks	20	Summative Assessment Marks	80

Course Outcomes (COs): After the successful completion of the course, the student will be able to:

- *Fundamental theories and principals of design as well as hands on training and practices.
- *Acquire critical thinking skills in the development and resolution of concepts related to visual media.
- *Understanding the relevance of design principals in historic and contemporary art and design.
- *Enhance scientific temperanment by application of design.

Course Description: To develop the understanding of principles of design in abstract and translating them into design for simple problems.

Contents	96 Hrs
Unit 01 : 2D Design / Pictorial Composition *Fundamental theories and principals of designs as well as hands on training & practices. * A study of design formation, notion of spatial division, relationship between form andspace. *Execute simple exercises in Collages to understand visual elements-balance, contrast, color balance, perspective, rhythm, movement etc.	

*To create simple compositions to simple reference from design, figures, forms from primitive art, folkart, miniatures and jataka / Panchatantra narratives Use of different but naturally available colors.

*Paintings are to be executed with simple subjects from the surroundings Use of Poster colors, Watercolors and Acrylic, Colour pencil, Mix media colors etc.

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Unit 02: Applied Art. (Drawing and 2D Design)

*Basic Typography construction of basic letter forms– Type Terminology & design colour, optical and mechanical spacing with type or letter form for visual message type specification for design. Hand drawn rough visuals, using various instruments along with basic design software tools of computer.

*In-depth understanding of design elements such as typography, color layout, image and symbol/logo/icon, will be explored.

*Understandings of conceptualizing and designing corporate identity, other communication materials.

Learning Objectives:

Study of two-dimensional space and its organizational possibilities.

*Elements of pictorial expression related to concepts of space and forms. Developing an Awareness of pictorial elements such as point, line, shape, volume texture, light and colour, Basic design problems.

*Study of various types of objects (natural and man-made) with a view to transform them into flat pictorial images.

*Developing an awareness of pictorial space-division of space form and its relation with space observation of primitive, folk and miniature paintings as well as graphic designs.

*Developing an awareness of inter-relationship of different shapes and forms -relative values.

*Activation of space through form and colour - Optical illusions.

*Handling of various types of material for pictorial Organization and rendering, such as:

Pencil, pen, brushes, water colours, poster paints, pastel crayon, inks, cellophanes, oil newsprint and other college material, gums and adhesives, wax crayon with inks, etc.

* A coordinated series of basis design problems with aesthetic and analytical approach.

Pedagogy: Studio and outdoor work, demonstrations, slide shows and museum/gallery visits

Formative Assessment for Practical	
Assessment Occasion/ type	Weightage in Marks
Practical Assignments	10%
Fundamentals of Design 2D -2	06%
Fundamentals of Design 2D -2related activities like, Quiz, seminar, Team activities	04%
Total	20%
<i>Formative Assessment as per SEP guidelines are compulsory</i>	

References	
1	Fundamental of Visual Art by Dr.Anju Chudhar.
2	Fundamental of Visual Art by Muneesh Kumar.
3	The Fundamental of Drawings by Barrington Barber.
4	Drawing: Beginning Still life By Steven Pearce.

References	
5	Step by Step Studio: Drawing Lifelike Subjects: A complete guide to rendering Flowers,Landscape,Animals ByDiane Cardaci
6	Drawing Still life By Prosenjit and Arundhati.
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10	Perspective Made Easy By Ernest Norling.
11	Drawing:Landscapes By William F Powell
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13	Drawing Perspective By Konemann
14	Visual Grammer: A Design Handbook By Christian Leborg.
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16	Design as art by Bruno Mnari.
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18	Roop Darshi By K.V.Iyer
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20	Principals of Colour By Wucius Wong/
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25	Indian Art and Over view- Gayatri Sinha

References	
26	History of Indian Art by Vidya VachaspatiGerola
27	Art and Visual Culture in India, 1857-2007 Gayatri Sinha.
28	The Typography Idea Book By Steven Heller.
29	What is Typogrphy (Essential Design handbooks)
30	Principals of logo Design: A practical guide to creating effects signs,symbols,and icons By George Bokhua.
31	Ref : From-Youtube, Websites, Apps, Different types of social media.



Government of Karnataka

Model Curriculum

Program Name	BVA 1 st YEAR	Semester	Second Semester
Course Title	Fundamentals of Modeling 3D -2(practical)		
Course Code:	BVA-203	Total Marks	100
Contact hours	96 Hours	Practical No. of Credits	04
Formative Assessment Marks	20	Summative Assessment Marks	80

Course Outcomes (COs): After the successful completion of the course, the student will be able to:

- *Knowledge to manipulate, integrate and use material to build two/three dimensional sculptures.
- *Understand to research form, materials and techniques as need by the direction of their sculptural work.
- *Observation and understanding of Natural objects transforming in sculpture art.
- *Enhance the belongingness towards mother earth.

Course Description: To give an introduction to basic materials of Clay Modeling 3D design (sculpture), fundamental techniques of sculpture. Making and design principles governing their organization.

Contents	96 Hrs
<p>Clay Modeling 3D</p> <p>Unit 01 :</p> <ul style="list-style-type: none"> *Introduction to the simple tools and techniques. *Explore the nature of Form, geometric shapes, decorative designs by using of various materials like the Clay, POP, Paper, Board, etc. *Study of various object and their linear structures. 	

Unit 02:

- *Division of space as positive and negative exercise in relief sculpture.
- *Study of vegetables, fruits, flowers, Birds, Animals, Human forms (male-female) Parts of human body etc. (3D sculpture)
- *Study of various objects. (3D sculpture)

Unit 03:

- *Shapes and Compositions.
- *Simple round compositions.
- *Forms and Compositions with simple subjects.

Learning Objectives:

- *Learning to see, experience and study of natural or manmade objects involving perception, analysis of perceptual elements and understanding of their relationships. In round-Natural or man-made objects, in relief most familiar areas of contact.
- *Introduction to sculpture-basic elements and their relationships-Sculptural exercises based on studies from nature, human figures or other areas of contact.
- *Exercises in sculptural expression-manipulation of space and volumes using different materials.

Pedagogy: Studio and outdoor work, demonstrations, slide shows and museum/gallery

visits

Formative Assessment for Practical	
Assessment Occasion/ type	Weightage in Marks
Practical Assignments	10%
Fundamentals of Modeling 3D -2	06%
Fundamentals of Modeling 3D -2related activities like, Quiz, seminar, Team activities	04%
Total	20%
<i>Formative Assessment as per SEP guidelines are compulsory</i>	

	Reference.
01	A Manual of Clay-Modelling (yesterdays classics) By Hermlone Unwin
02	The complete guide to sculpture-Modeling and ceramic techniques and materials By Barry Midgley.
03	Method and Material of Sculpture By David Reid.
04	Dictionary of Tools By R.A.Salman.
05	Sculptor s manual By Bainbridge Conall.
06	Encyclopedia of sculpture techniques By John Mills.
07	Ref : From-Youtube, Websites, Apps, Different types of social media.



Government of Karnataka
Model Curriculum

Program Name	BVA in Painting	Semester	Second Semester
Course Title	Introduction to History of Indian Art-2(Theory)		
Course Code:	BVA-204	Total Marks	100
Contact hours	48 Hours	Theory No. of Credits	03
Formative Assessment Marks	20	Summative Assessment Marks	80

Course Outcomes (COs): After the successful completion of the course, the student will be able to:

- ❖ Understand the Genre (Various Aspects) of the Visual Art in India. Genre consists of various subjects under one Umbrella
- ❖ Students will get a comprehensive knowledge about the visual art and its wide scopes.
- ❖ The paper helps in providing introduction to varied subjects of Indian art which will be studied in details in next semesters.
- ❖ Outcome of the course and subject will give a broader idea and understanding about Indian art,Folk art,Culture & Folk tradition,their relation and differences.

Course Description

In this course, students are introduced to the history of Indian and Karnataka architecture. Emphasis will be on architectural styles, and paintings.

Contents

48
Hrs

UNIT:01

Chapter No.1. Karnataka Folk Arts : Leather Puppetry,Kinnala Art,Kavikale, Hase Chittara Paintings,Yakshagana, etc

UNIT:02
Chapter No.1. Hoysala Art : Temple Architecture.
UNIT:03
01. Chapter No.1. Rastrakuta Art: Temple Architecture.
Learning Objectives: *Learning to recognize architectural and painting styles of Indian and Karnataka art. * Insights into making and materials *Understanding art in relation to its socio-political, cultural, economic and material context

Pedagogy: Lectures, Presentations, Seminars, discussions, and museum/site visits

Formative Assessment for Theory	
Assessment Occasion/ type	Weightage in Marks
Theory Assignments	10%
Tests	06%
Theory related activities like, Quiz, seminar, Team activities	04%
Total	20%
<i>Formative Assessment as per SEP guidelines are compulsory</i>	

References	
	KANNADA BOOKS
1	Karant KALA PRAPANCHA-Dr.Shivaram
2	Drashyakale Yendarenu By Chi.Su.Krishna Setty
3	Shilpadarsha-Volume 1 & 2 By G. Jnananada.
3	Chitrakala Prapancha-KLA Publication , Bangalore
4	Shilpakala Prapancha-KLA Publication , Bangalore
5	Janapada Chitrakale-Dr.S.C.Patil.
6	Karnataka-KLA Publications and Shilpakala Academy Publications.
7	Bharathiya Kale- N.Marishamachar
8	Drashyakala Prapancha-N.Marishamachar
9	Jagatika Chitrakale-B.P.Bayari
10	Kala Charitre-Ashok T Akki.
11	64 Kalegalu-M.Shridharmurthy.
12	Kale mattu Rasaswadane Editor - Krishnaiah, Bharateeya Vidyabhana,Bangalore.
13	Drashyakalegala Gunagana By Dr.A L Narasimhan
14	Hyosal Shilpakale By N.Marishamachar.
15	Rashtrakuta Shilpakale By H S Gopalrao
16	Karnataka Janapada Kosha By H C Boralingayya.
17	Karnatakada Kalegalu By Dr.B R Gopal
18	Badami Samskrutika Adhayana By Shilakanth Pattar
19	Karakushalakalegalu By Karigouda Beechanahalli
20	Kala Ethihasa By Dr.C V Badiger.

References	
	ENGLISH BOOKS
1	History of Indian Art By Sandhya Ketkar
2	5000 years of Indian Art – SivaramaMurthi
3	Indian Architecture – Brownj Parcy (Hindu and Islamic period)
4	The Art and Architecture - Rowland & Benajan
5	Temples of south Indian - K.R.Srinivasan
6	An introduction to Indian and Western Art – Tomory
7	A Concise History of Indian Art - Roy C Craven
8	Indian Art-Dr. Alka Pandey
9	Art and Visual Culture in India, 1857-2007 Gayatri Sinha
10	Indian Art and Over view- Gayatri Sinha
11	History of Indian Art by Vidya VachaspatiGerola
12	Art and Visual Culture in India, 1857-2007 Gayatri Sinha.
13	Ref : From-Youtube, Websites, Apps, Different types of social media.



Government of Karnataka

Model Curriculum

Program Name	BVA in Painting	Semester	Second Semester
Course Title	Introduction to History of Western Art-2(Theory)		
Course Code:	BVA-205	Total Marks	100
Contact hours	48 Hours	Theory No. of Credits	03
Formative Assessment Marks	20	Summative Assessment Marks	80

Course Outcomes (COs): After the successful completion of the course, the student will be able to:

- ❖ Understand the Genre (Various Aspects) of the Visual Art in India. Genre consists of various subjects under one Umbrella
- ❖ Students will get a comprehensive knowledge about the visual art and its wide scopes.
- ❖ The paper helps in providing introduction to varied subjects of Indian art which will be studied in details in next semesters.
- ❖ Outcome of the course and subject will give a broader idea and understanding about Indian art, Folk art, Culture & Folk tradition their relation and differences.

Course Description

In this course, students are introduced to the history of Indian and Karnataka architecture. Emphasis will be on architectural styles, and paintings.

Contents

48
Hrs

UNIT:01

Chapter No.1 Byzantine Art : Painting, Sculpture and Architecture,

UNIT:02
Chapter No.1. Gothic art : painting, Sculpture and Architecture
UNIT:03
Chapter No. 1. The Art of Renaissance
UNIT:04
Chapter No.1. The Baroque Art Chapter No .2. The Rococo Art.

Learning Objectives:

- *Learning to recognize architectural, and painting styles of Indian and Karnataka art.
- * Insights into making and materials
- *Understanding art in relation to its socio-political, cultural, economic and material context

Pedagogy: Lectures, Presentations, Seminars, discussions, and museum/site visits

Formative Assessment for Theory	
Assessment Occasion/ type	Weightage in Marks
Theory Assignments	10%
Tests	06%
Theory related activities like, Quiz, seminar, Team activities	04%
Total	20%
<i>Formative Assessment as per SEP guidelines are compulsory</i>	

References	
	KANNADA BOOKS
1	KALA PRAPANCHA-Dr.Shivaram Karanth
2	Drashyakale Yendarenu By Chi.Su.Krishna Setty
3	Pashatya Drashyakalegalu By Dr.D A Upadhaya
3	Karnataka-KLA Publications and Shilpakala Academy Publications
4	Drashyakala Prapancha- N.Marishamachar
5	Jagatika Chitrakae-B.P.Bayari
6	. Kala Charitre-Ashok T Akki.
7	Baroque Art By Dr. S C Patil
	ENGLISH BOOKS
1	The History of Western Art By Sandhya Ketkar
2	An introduction to Indian and Western Art – Tomory
3	History of Arts By Janson
4	The Art and Architecture - Rowland & Benajan
5	History of Western Painting By Eric Newton.
6	Art and Visual Culture in India, 1857-2007 Gayatri Sinha
7	Principals of art By R G Collingwood.
8	Ref : From-Youtube, Websites, Apps, Different types of social media.

PRACTIAL INTERNAL SUBMISSION

II Semester

20% MARKS

Sl. No.	SUBJECT	MEDIUM	NUMBER OF WORKS
1	Introduction to basicdrawing-2	Pencil/ Charcoal Watercolour/ Poster Colour/Acryliccolour/ Pastels/Colour pencil etc	08 works
2	Fundamentals of Design 2D-2	Pencil/ Charcoal Water colour/ Poster Colour/Acrylic colour/ Pastels/Colour pencil/oil colour. etc	08 Works
3	Fundamentals of Modeling 3D-2	Clay / POP/etc.	04 works
4	Digital Media Works. (Compulsory)	Using any digital software	02 works
		Total Works	22

NOTE:

1. For the Internal Submission Students should submit Minimum 22 works.

Students should submit the works which are done in the studio hours.

2. Test will be conducted for all the DSC practical subjects.

3. Cumulative internal assessment is mandatory.

INTERNAL SUBMISSION BASED ON FOLLOWING CRITERIAS:

Involvement & Punctuality	Technical Skill	Concept, Creativity, Presentation	Practical Test
20%	20%	40%	20%